

Making Numerics Better and Worse

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[https://groups.google.com/forum/#!forum
/bootstrap-collaboration-software](https://groups.google.com/forum/#!forum/bootstrap-collaboration-software)

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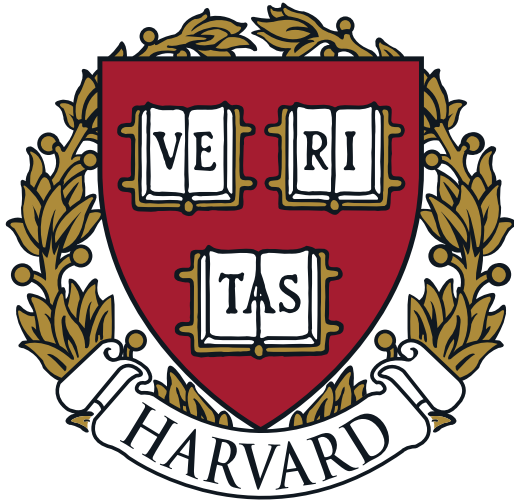
Speeding up SDPB

- Large parts of SDPB involves operations on independent blocks of varying size and structure.
- There are also some collective operations on a matrix Q .
- I ended up using MPI with the Elemental library.

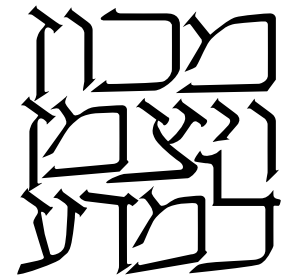
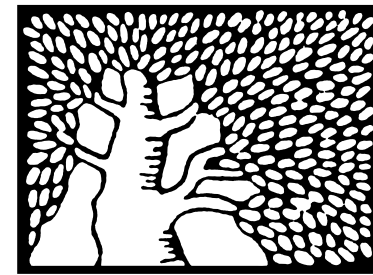
EI

Fully Operational

- Produces the same results for a full run of the 3D Ising model up to the duality gap (10^{-80})
- Installed at some sites



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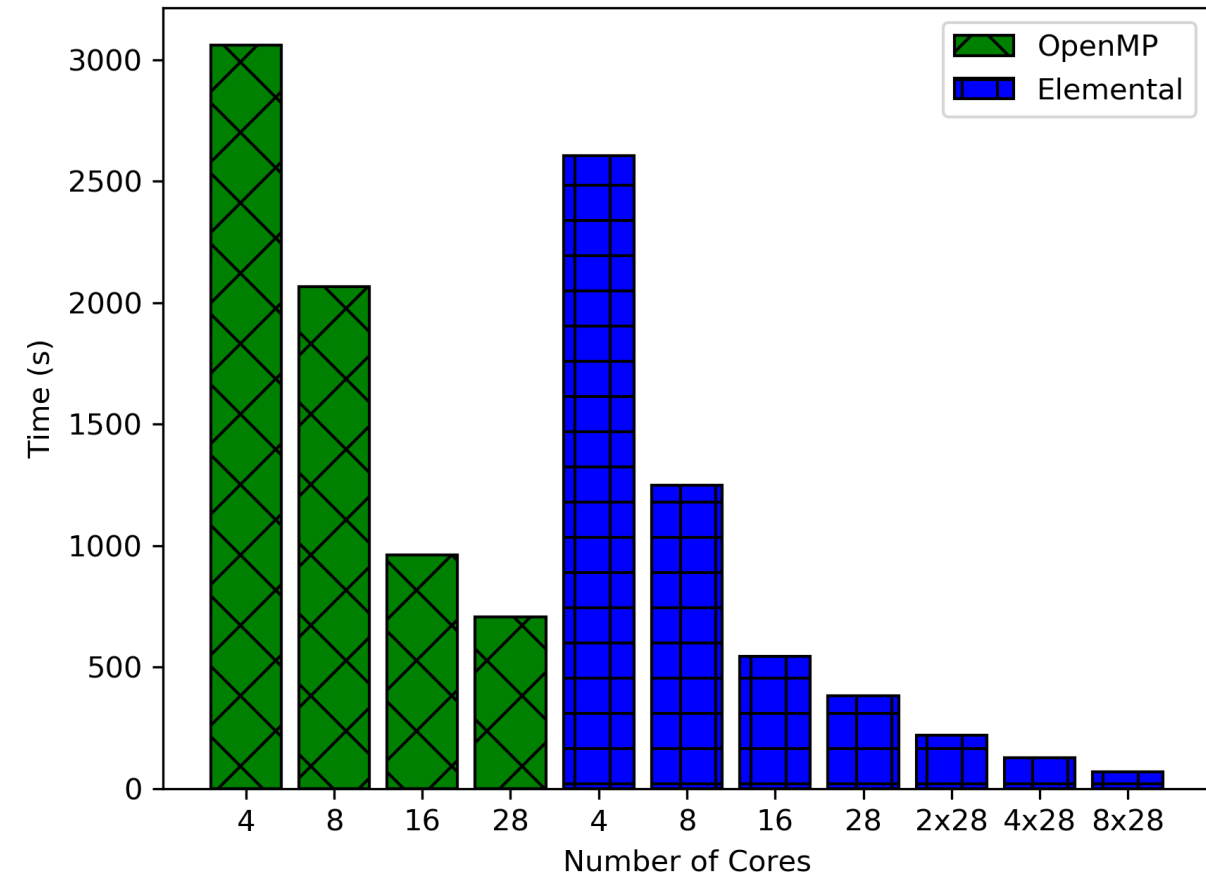


- Distributed through github

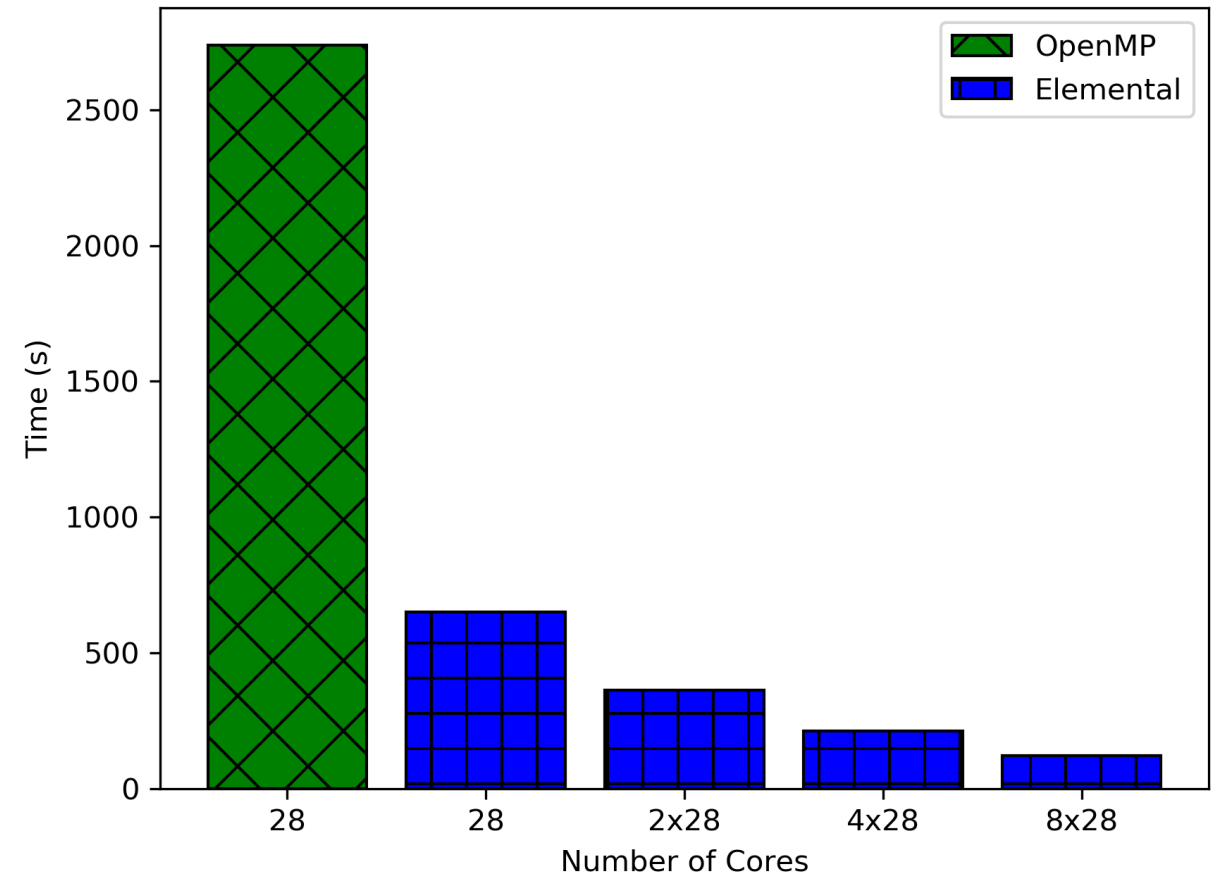
<https://github.com/davidsd/sdpb/tree/elemental>

Faster

SDPB Timing for Ising



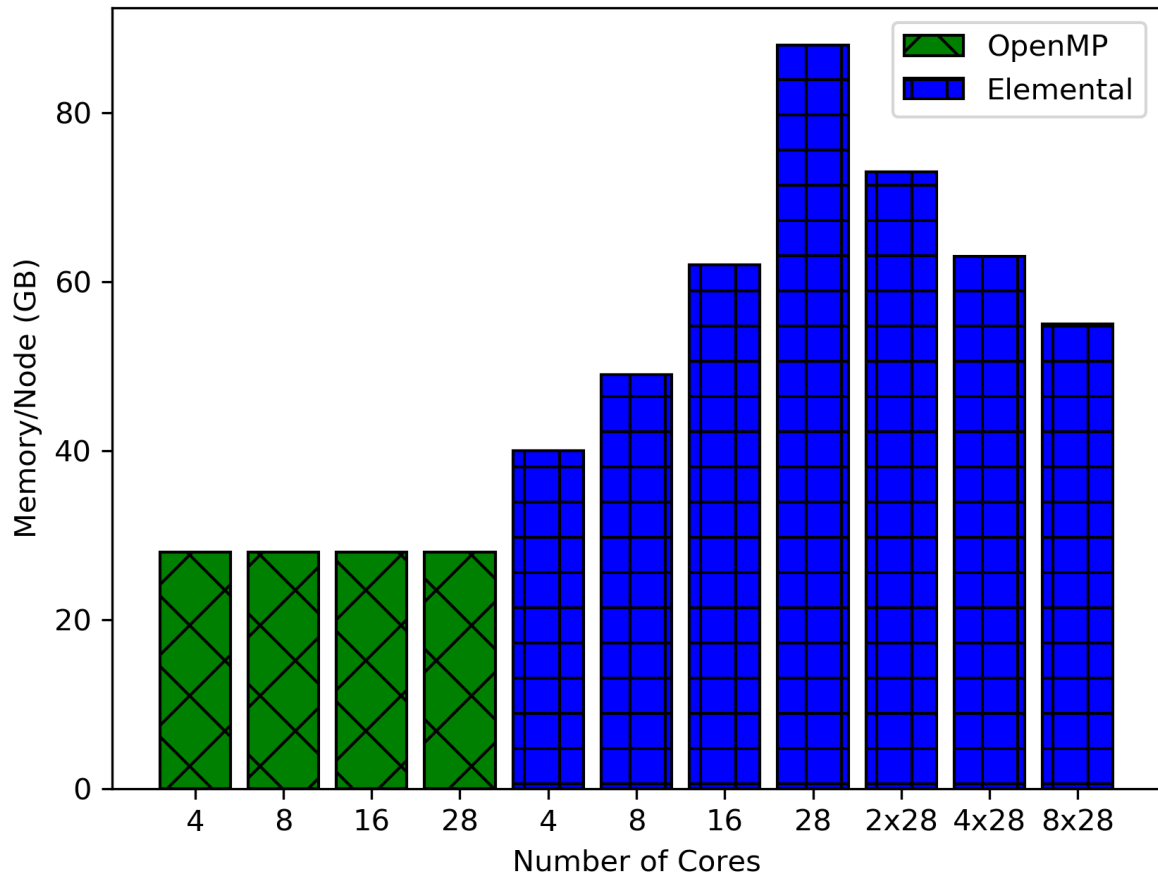
SDPB Timing for U13D



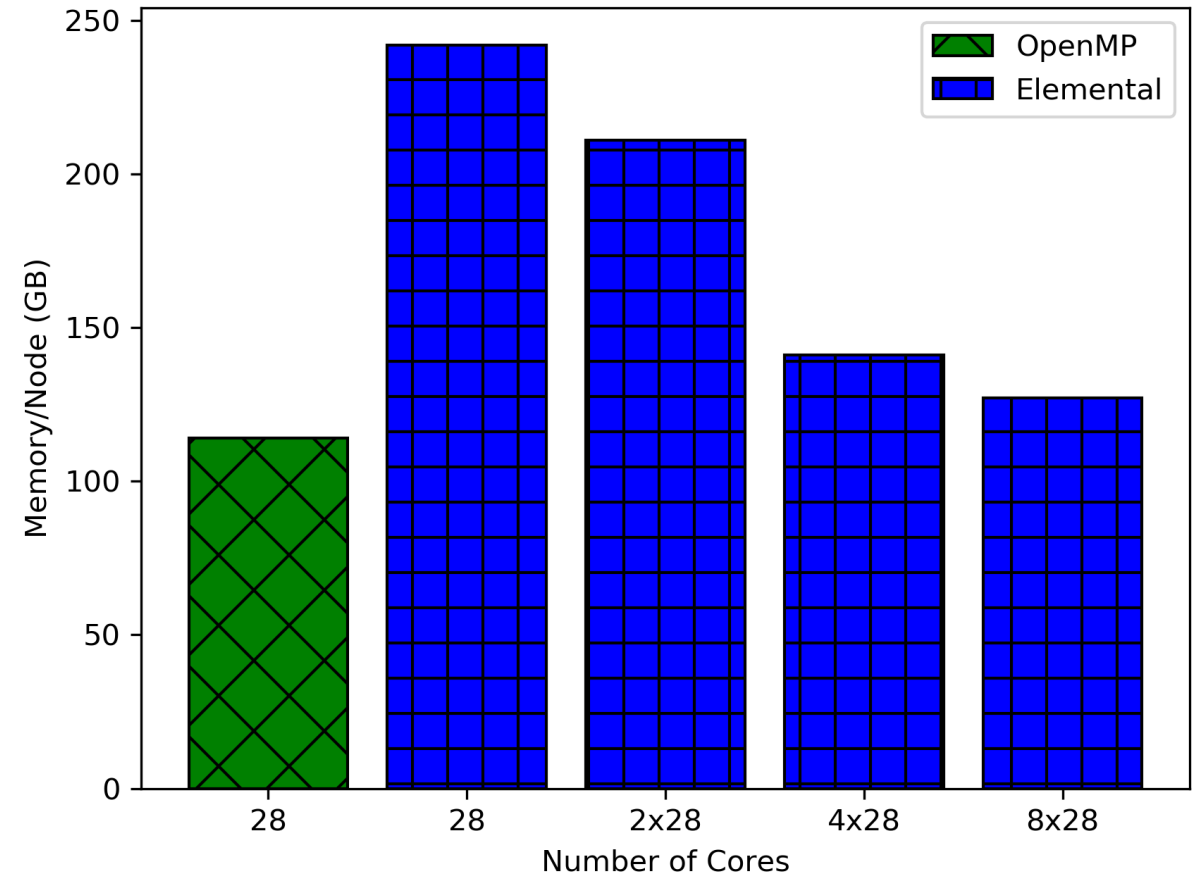
- 2-3 times faster on a single node
- 10-25 faster with more nodes

Uses Much More Memory

SDPB Memory Use for Ising



SDPB Memory Use for U13D



- You may need to run jobs on more nodes.

Convert XML Input

- First you have to convert XML input files into a format that is faster and uses less memory to load.
- You have to specify a precision during conversion. The actual calculation can run at that precision or less.

Block Timing

- For large runs, you should (but do not have to) perform a timing run to measure the cost to compute each block.
- This is necessary for accurately balancing the load between cores.
- It should be exactly two steps
 - The first step often has lots of zeroes, which are faster to add and multiply.

Block Timing

- It does not have to be exactly the same number of cores as the real runs.
 - It will use round-robin to allocate blocks.
 - If you have more cores than blocks, then some blocks will be mostly idle.
- If you are running the same model with different numbers, you should be able to reuse the timings file.

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 - Compilers
 - MPI
 - Support libraries (GMP, Boost)
- Debugging these issues can take weeks.

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- Debugging these issues can take weeks.
- It might take longer if you do it yourself.

Block Generation

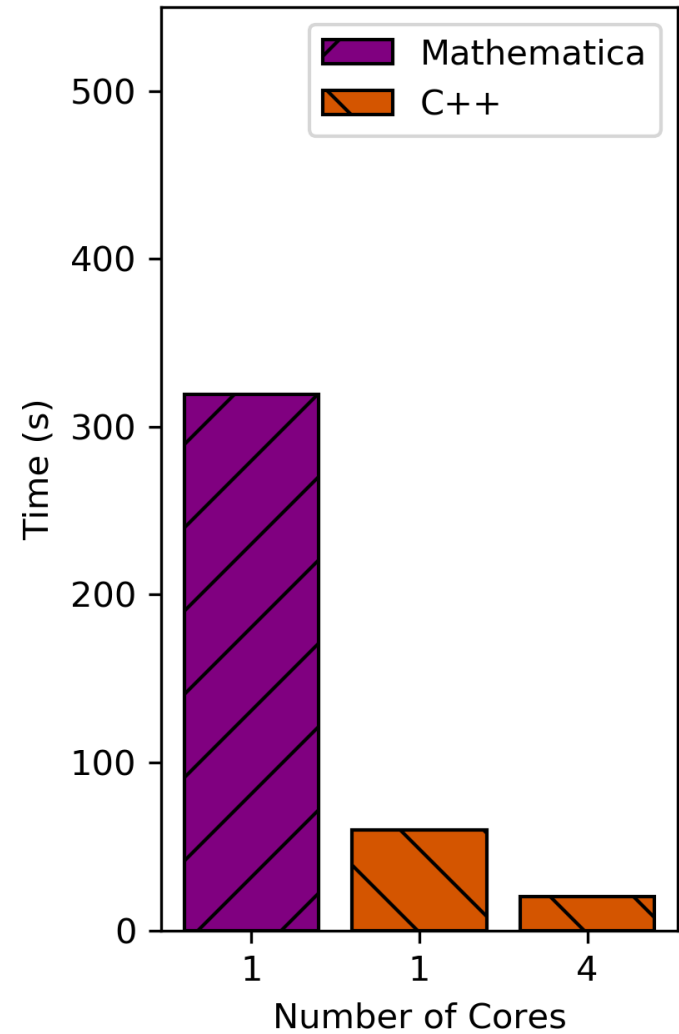
- Existing Mathematica script to generate conformal blocks.
- It can take longer than you might like.
 - Interpreted
 - Single threaded

C++ Reimplementation

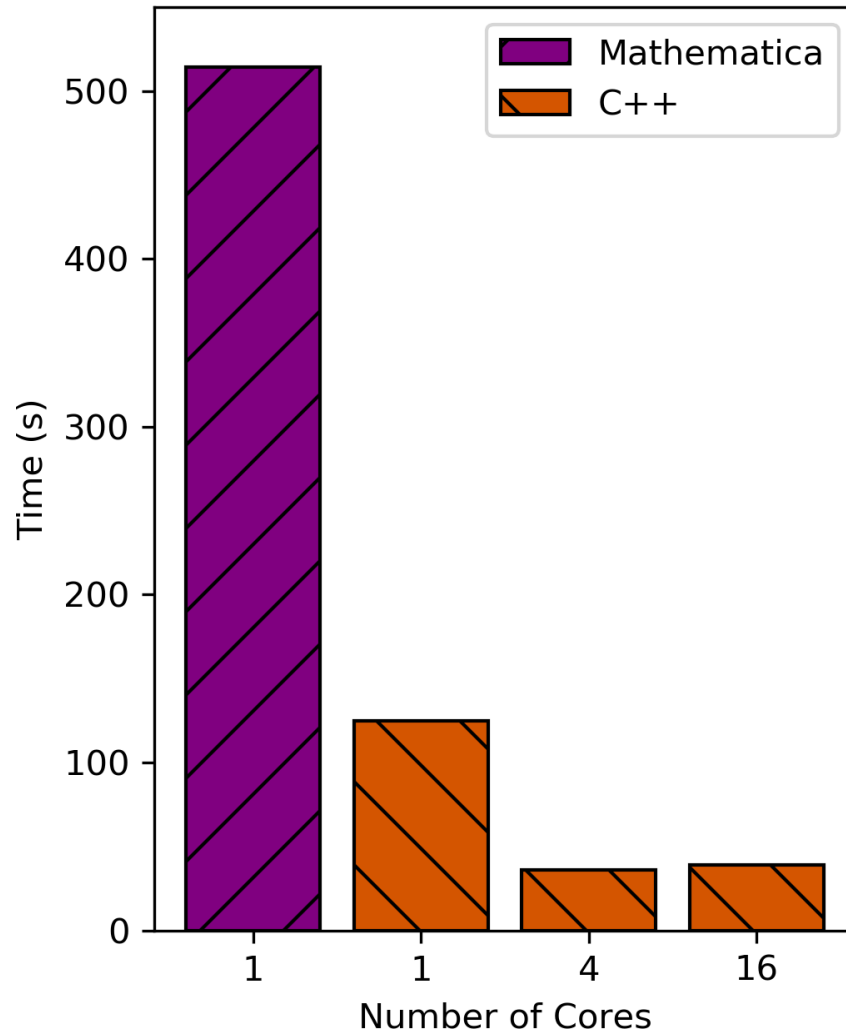
- Identical results up to 180+ digits
- Still has many rough edges.
- [https://gitlab.com
/bootstrapcollaboration/scalar_blocks](https://gitlab.com/bootstrapcollaboration/scalar_blocks)

Faster

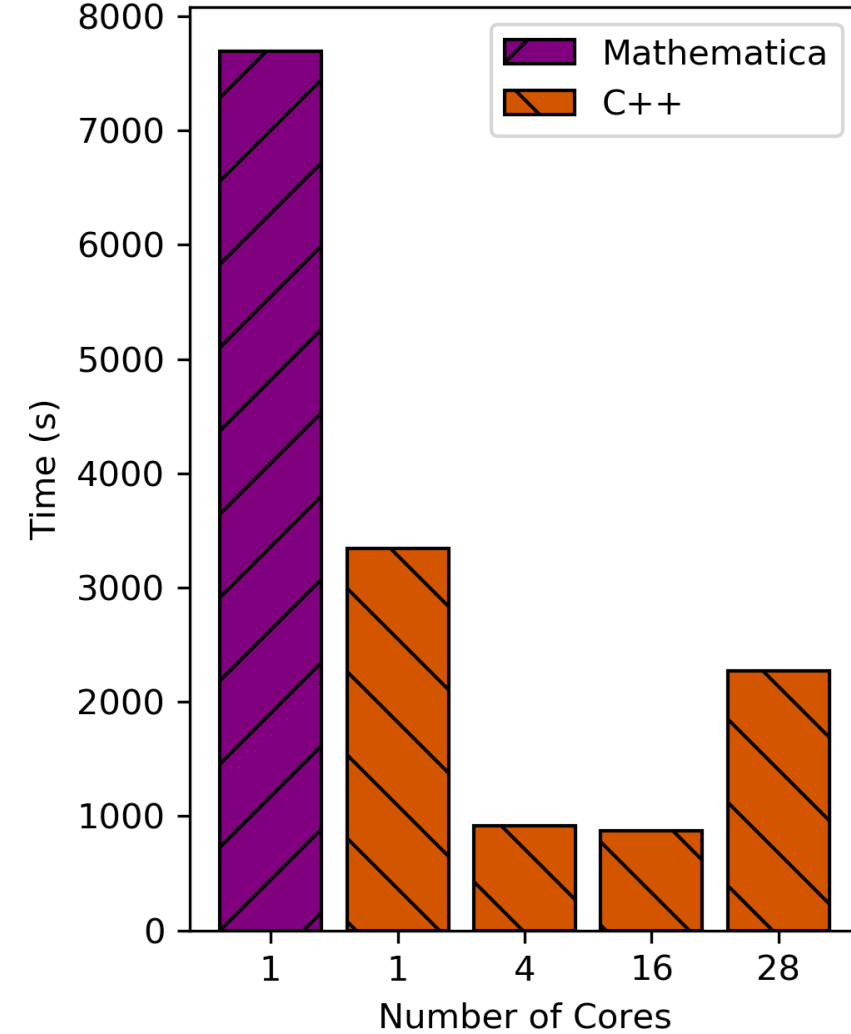
Block Generation Timing on a Laptop for Order=10



Block Generation Timing on Yale Cluster for Order=10

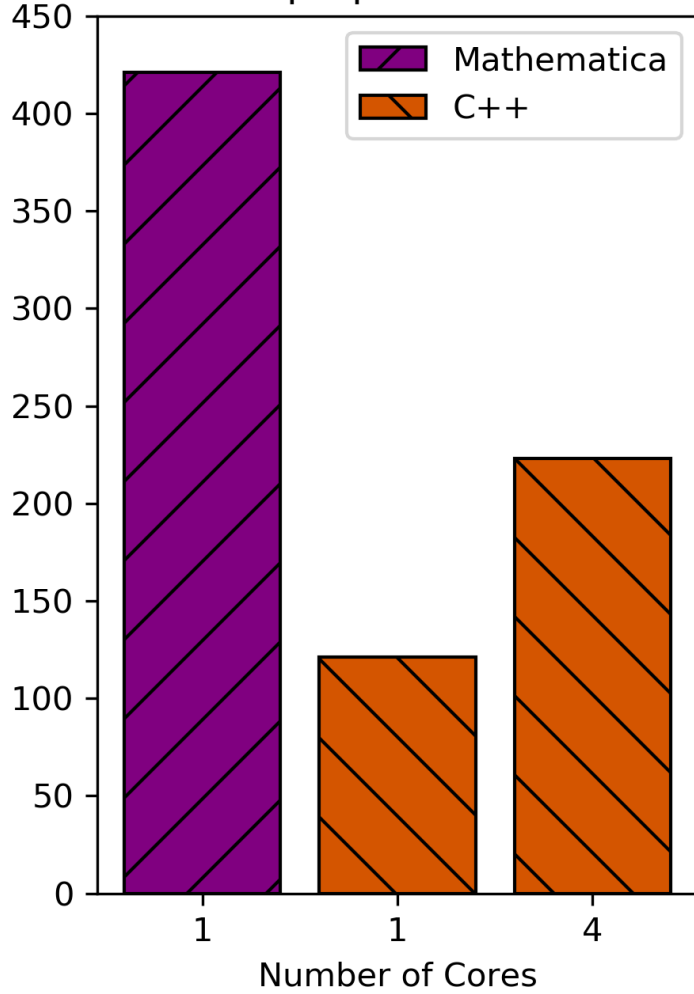


Block Generation Timing on Yale Cluster for Order=60

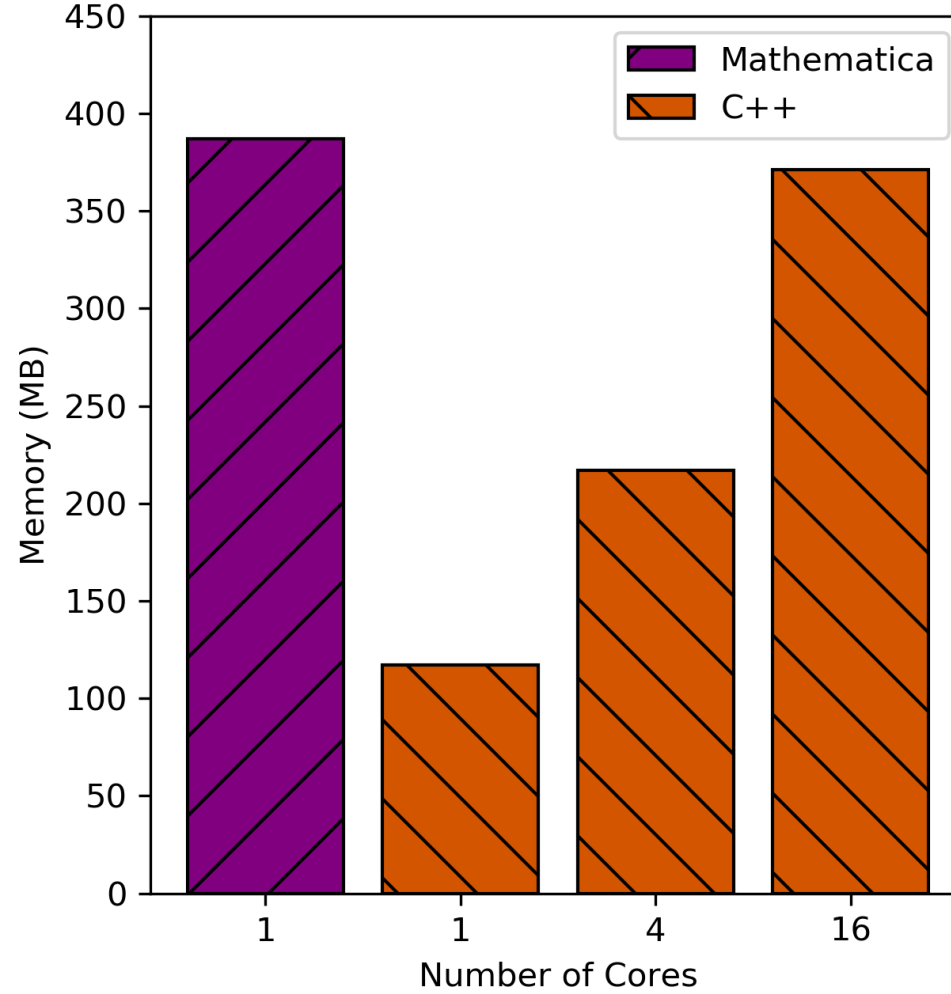


Less Memory?

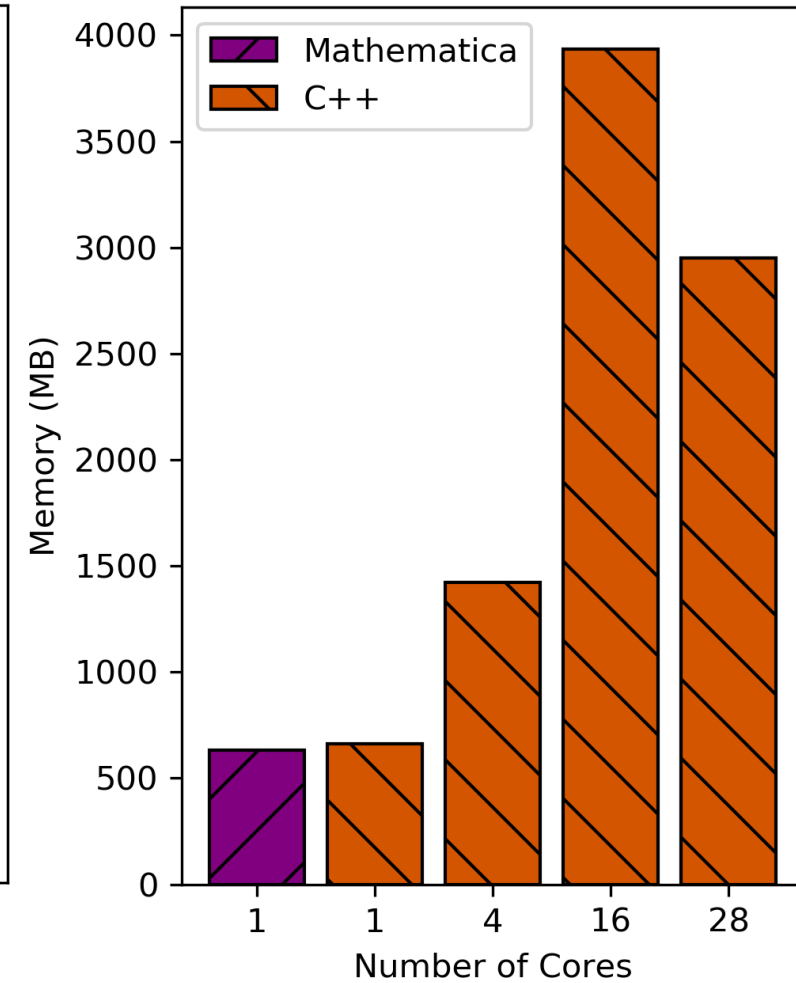
Block Generation Memory Use on a Laptop for Order=10



Block Generation Memory Use on Yale Cluster for Order=10



Block Generation Memory Use on Yale Cluster for Order=60



Does not Require
Mathematica

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Requires a C++ compiler

Not nearly as difficult to install
as SDPB-Elemental

TODO

- Install SDPB-Elemental in more places
- Docker images for laptops and desktops?
- Investigate how precision is used in SDPB.
- Block generation polish and documentation
- Block generation optimization
 - More algorithms? (e.g. Casimir Equation)
 - More profiling and better scaling